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Georgia Institute of Technology

Atlanta, Georgia 30332 - 0540

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SIGNAL PROCESSING ALGORITHMS GEORGIA TECH BENCHMARK

February 27, 1990

Authors

Andrew M. Henshaw, Steven R. Gieseking, Roy W. Melton

COMPUTER ENGINEERING RESEARCH LABORATORY

Georgia Institute of Technology

Atlanta, Georgia 30332-0540

Eugene L. Sanders

Cecil O. Alford

USASDC

Georgia Tech

Contract Monitor

Project Director

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Centennial Research Building

Atlanta, Georgia 30332

Introduction	1
Harness	1
Description	1
Module Listing	2
Non-Uniformity Compensation	4
Description	4
Data fields	4
Module Listing	4
Spatial Filtering	8
Description	8
Data Fields	8
Module Listing	8
Temporal Filtering	12
Description	12
Data Fields	12
Module Listing	12
Thresholding	15
Simple Thresholding	15
Data Fields	15
Module Listing	15
Adaptive Thresholding	18
Data Fields	18
Module Listing	18
Clustering & Centroiding	21

Description	21
Data Fields	21
Module Listing	21

I. Introduction

This document describes a set of signal-processing algorithms, as implemented by the Computer Engineering Research Laboratory at Georgia Tech. The routines are presented as a representative collection of operations for processing Infrared Focal-Plane Array signals.

For the purposes of testing and dissemination, each algorithm is presented as a stand-alone FORTRAN program. These programs are based upon a core *harness* routine which supports the input/output of a common data format (Georgia Tech Algorithm Evaluation Data Format described in the Harness section). The modular implementations offer several benefits:

- ° simplification of the generation of test vectors for the verification of alternate implementations
- ° capability for testing various algorithm combinations, without re-compilation
- ° support for multiple language and/or processor-platform implementations

II. Harness

A. Description

The *Harness* program shown below is the basis of the input/output methodology used by all of the routines in this document. The code implements a simple Pass-Through module which reads a data stream, picking off the FPA pixel data, and writing the data onto an output data stream.

The Georgia Tech Algorithm Evaluation Data format is a simple ASCII text representation of a data stream. The data stream has two major components - the *Field Header* and the *Field Data*. The harness of each module processes the data stream by reading each line and checking for Field Headers which are relevant to that module. Any lines which are not relevant, or unrecognized, are immediately placed upon the output data stream. As soon as a relevant Field Header is recognized, the Field Data which follows is processed in a manner which is appropriate to that module and Field Header. This scheme provides for the chaining of modules output-to-input, without either module requiring knowledge of all, or any, of the other module's data formats. In typical use, controls for many modules could be included in a single data stream; each module would only process data intended for it. For example, suppose a test setup was composed of the following pipeline:

Input data stream ----> Spatial Filter ----> Simple Threshold ----> Output Data Stream

The data stream might appear as follows:

Input Data Stream	Description	Used by	Action
Dimensions 128	Field Header Field Data	Spatial Filter and Simple Threshold	input
Simple Thresholding Limits 0 256	Field Header Field Data	Simple Threshold	input
Pixel Data 99 93 81 76	Field Header Field Data Field Data	Spatial Filter and Simple Threshold	input, modified
End	Field Header	Spatial Filter and Simple Threshold	input

Output Data Stream	Description	Generated by	Action
Dimensions 128	Field Header Field Data	Spatial Filter and Simple Threshold	copied to output data stream
Simple Thresholding Limits 0 256	Field Header Field Data	Simple Threshold	copied to output data stream
Simple Thresholding Statistics 0 256 1024	Field Header Field Data	Simple Threshold	generated, then placed on output data stream
Pixel Data 99 93 81 76	Field Header Field Data Field Data	Spatial Filter and Simple Threshold	modified, then placed on output data stream
End	Field Header	Spatial Filter and Simple Threshold	copied to output data stream

B.

Module Listing PROGRAM HARNESS

000000 This program acts as a harness for testing various Signal Processing Routines

Computer Engineering Research Laboratory Georgia Institute of Technology

```
400 Tenth St. CRB 390
      Atlanta, GA 30332-0540
С
С
      Contact: Andrew Henshaw (404)894-2521
CCC
      Written by A. M. Henshaw
                                  Jan 23, 1990
      Using Microsoft Fortran
      CHARACTER*(*) Dim, Pixels
      PARAMETER (Dim = 'Dimensions')
      PARAMETER (Pixels='Pixel Data')
      PARAMETER (maxSize=64)
      INTEGER n
      INTEGER in (maxSize, maxSize), out (maxSize, maxSize)
      CHARACTER header*72
      LOGICAL runFlag
      WRITE (6,*) '% Processed by Pass Thru module.'
      runFlag = .TRUE.
DO WHILE (runFlag)
        READ (5,1000) header
1000
        FORMAT (A72)
        IF (header.EQ.Dim) THEN
          READ (5,*) n
          WRITE (6,*) Dim
        WRITE (6,*) n
ELSE IF (header.EQ.Pixels) THEN
          READ (5,*) ((in(row,col),col=1,n),row=1,n)
          CALL PassThru (n, in, out)
          WRITE (6,*) Pixels
          WRITE (6,*) ((out(row,col),col=1,n),row=1,n)
        ELSE IF (header.EQ.'End') THEN
          WRITE (6,*) 'End'
          runFlag = .FALSE.
        ELSE
          WRITE (6,*) header
        END IF
      END DO
      END
SUBROUTINE PassThru (n, in, out)
      PARAMETER (maxSize=64)
      INTEGER n, row, col
      INTEGER in (maxSize, maxSize)
      INTEGER out(maxSize, maxSize)
      DO 30 row = 1, n
        DO 30 col = 1, n
          out(row,col) = in(row,col)
30
      CONTINUE
      RETURN
      END
```

III. Non-Uniformity Compensation

A. Description

The non-uniformity compensation algorithm provides a pixel-by-pixel correction of the actual pixel response to the desired response. The current algorithm uses up to a five-point, piecewise-linear correction to the pixel intensity. The correction is determined by sending a specified number of calibration frames through the process. Each of the calibration frames will have been generated by exposing the focal-plane array to a known intensity so that a desired pixel intensity is expected at each pixel.

Dead, or inadequately responsive, pixels are assumed to have been marked by another module and, during processing, they are replaced by the intensity of the previous pixel.

After calibration is performed, the algorithm enters the processing phase. For each pixel which is to be processed, it is first determined if it is a dead pixel. For normal pixels, the calibration intensities are searched to determine which section should be used for correction. After the section is determined, a linear interpolation is performed using the input pixel intensity to interpolate between the desired responses.

B. Data fields

Action	Field Header	Field Data	Data Type
input	Dimensions	FPA dimension	Integer
input	Calibration Frames	Count of calibration frames	Integer
input	Calibration Input	Vector of reference inputs	Integer [1Count]
input	Calibration Pixel Data	Array of pixel response data for one input reference	Integer [1Dimension] [1Dimension]
modify	Pixel Data	Pixel data array	Integer [1Dimension] [1Dimension]

C. Module Listing

PROGRAM NUNICOMP

```
C Non-Uniform Compensation Test Module
C Computer Engineering Research Laboratory
C Georgia Institute of Technology
400 Tenth St. CRB 390
C Atlanta, GA 30332-0540
C Contact: Andrew Henshaw (404)894-2521
C conforms to the Ga. Tech Algorithm Evaluation Data Format
C Fortran translation of Occam code
C Steve Gieseking
```

```
С
     Roy W. Melton
                        Feb 1, 1990
C
C
      Harness written by Andrew Henshaw
                                           Jan 23, 1990
С
      Using Microsoft Fortran
C
      CHARACTER*(*) CalInp, CalOutp, Dim, Pixels, Sect
C
C
      Valid Section Headers
      PARAMETER (CalInp = 'Calibration Input')
      PARAMETER (CalOutp = 'Calibration Pixel Data')
      PARAMETER (Dim = 'Dimensions')
      PARAMETER (Pixels = 'Pixel Data')
                         = 'Calibration Frames')
      PARAMETER (Sect
C
      PARAMETER (maxSize = 128)
                                    ! maximum FPA size
      PARAMETER (maxCalFrames = 5) ! default value
      INTEGER N, Count, Sections
      INTEGER Ic (maxCalFrames)
      INTEGER In (maxSize, maxSize), Out(maxSize, maxSize)
      INTEGER Oc (maxCalFrames, maxSize, maxSize)
      CHARACTER Header*72
      LOGICAL runFlag
      Count = 1
      Sections = maxCalFrames
      WRITE (6,*) '% Processed by Non-Uniformity Compensation Module.'
      runFlag = .TRUE.
      DO WHILE (runFlag)
        READ (5,1000) Header
1000
        FORMAT (A72)
        IF (Header.EQ.Calinp) THEN
          IF (Count.LE.Sections) THEN
            READ (5,*) Ic (Count)
            WRITE (6,*) Calinp
            WRITE (6,*) Ic (Count)
          ELSE
            WRITE (6,*) Calinp
          ENDIF
        ELSEIF (Header.EQ.CalOutp) THEN
          IF (Count.LE.Sections) THEN
            READ (5, *) ((Oc (Count, Row, Col), Col=1, N), Row=1, N)
            WRITE (6,*) CalOutp
            WRITE (6,*) ((Oc (Count, Row, Col), Col=1,N), Row=1,N)
            Count = Count + 1
          ELSE
            WRITE (6,*) CalOutp
          ENDIF
        ELSEIF (Header.EQ.Dim) THEN
          READ (5,*) N
          WRITE (6,*) Dim
          WRITE (6,*) N
        ELSE IF (Header.EQ.Pixels) THEN
          IF ((Count.GT.1).AND.(Sections.GT.1)) THEN
            READ (5,*) ((In(row,col),col=1,n),row=1,n)
            IF (Count.LE.Sections) THEN
              Sections = Count - 1
            ENDIF
            CALL NonUniformityCompensation
                    (In, Out, Oc, Ic, N, Sections)
```

```
WRITE (6,*) Pixels
           WRITE (6,*) ((Out(row,col), col=1,n), row=1,n)
         ELSE
           WRITE (6,*) Pixels
         ENDIF
       ELSEIF (Header.EQ.Sect) THEN
         READ (5,*) Sections
         WRITE (6,*) Sect
         WRITE (6,*) Sections
       ELSE IF (Header.EQ.'End') THEN
         WRITE (6,*) 'End'
         runFlag = .FALSE.
       ELSE
         WRITE (6,*) header
       END IF
     END DO
     END
SUBROUTINE NonUniformityCompensation
                  (In, Out, Oc, Ic, N, Sections)
     PARAMETER (MAXCALFRAMES=5)
     PARAMETER (MAXSIZE=64)
     INTEGER In (MAXSIZE, MAXSIZE), Out (MAXSIZE, MAXSIZE)
     INTEGER OC (MAXCALFRAMES, MAXSIZE, MAXSIZE)
      INTEGER IC (MAXCALFRAMES)
      INTEGER N, Sections
      INTEGER I, J, LastPixel, Section
     LastPixel = 0
     DO 20 I = 1, N
       DO 20 J = 1, N
         IF (Oc (1, I, J).EQ.65535) THEN
           Out (I, J) = LastPixel
         ELSE
           Section = 1
10
           IF ((Section.LT.(Sections - 1)).AND.
               (In (I, J).GE.Oc ((Section + 1), I, J))) THEN
             Section = Section + 1
             GOTO 10
           ENDIF
           IF (In (I, J).LT.Oc (Section, I, J)) THEN
             Out (I, J) = Oc (Section, I, J)
           ELSE
             Out (I, J) = (In (I, J) - OC (Section, I, J)) *
                          (Ic (Section + 1) - Ic (Section)) /
                          (Oc ((Section + 1), I, J) -
                           Oc (Section, I, J)
                          Ic (Section)
           ENDIF
           IF (Out (I, J).GT.65535) THEN
             Out (I, J) = 65535
           ENDIF
           LastPixel = Out (I, J)
         ENDIF
20
      CONTINUE
```

Non-Uniformity Compensation

RETURN END

IV. Spatial Filtering

A. Description

The spatial filtering algorithm performs a convolution of the image with a 3x3 coefficient mask. This implementation supports a four point symmetric mask. Separate masks are used for the edge pixels since not all of the pixels which are needed are defined. This allows more general application of boundary conditions than would be available if the undefined pixels were treated as zeros and the same mask was used.

Since the filter allows negative coefficients in the mask, it is possible to generate negative output intensities. The coding allows the intensity to be output limited to a positive range.

В. Data Fields

Action	Field Header	Field Data	Data Type
input	Dimensions	FPA dimension	Integer
input	Spatial Filter Controls	Filter coefficients (Corner coefficients)	Integer [14]
		Filter coefficients (Top coefficients)	Integer [14]
		Filter coefficients (Right coefficients)	Integer [14]
		Filter coefficients (Center coefficients)	Integer [14]
modify	Pixel Data	Pixel data array	Integer [1Dimension] [1Dimension]

C. **Module Listing** PROGRAM SPFILT

```
000000000000000000
          Spatial Filtering Test Module
          Computer Engineering Research Laboratory
Georgia Institute of Technology
```

400 Tenth St. CRB 390 Atlanta, GA 30332-0540

Contact: Andrew Henshaw (404)894-2521

conforms to the Ga. Tech Algorithm Evaluation Data Format

Fortran translation of Occam code Steve Gieseking

Roy Melton

Harness written by Andrew Henshaw Jan 23, 1990 Using Microsoft Fortran

CHARACTER*(*) Controls, Dim, Pixels PARAMETER (Controls = 'Spatial Filter Controls')

```
PARAMETER (Dim
                           = 'Dimensions')
      PARAMETER (Pixels = 'Pixel Data')
PARAMETER (maxSize = 64)
      PARAMETER (SF_CONTROL_SIZE = 4)
      INTEGER N
      INTEGER In (maxSize, maxSize), Out (maxSize, maxSize)
INTEGER C (SF_CONTROL_SIZE, SF_CONTROL_SIZE)
      CHARACTER header*72
      LOGICAL runFlag
      WRITE (6,*) '% Processed by Spatial Filtering Module.'
      CALL DefaultFilterControls (C)
      runFlag = .TRUE.
      DO WHILE (runFlag)
        READ (5,1000) header
1000
        FORMAT (A72)
        IF (header.EQ.Controls) THEN
          READ (5,*) ((C (row, col), col=1, SF_CONTROL_SIZE),
                                       row=1, SF_CONTROL_SIZE )
          WRITE (6,*) Controls
          WRITE (6,*) ((C (row, col), col=1, SF_CONTROL_SIZE),
                                         row=1, SF CONTROL SIZE )
        ELSE IF (header.EQ.Dim) THEN
          READ (5,*) N
          WRITE (6,*) Dim
          WRITE (6, *) N
        ELSE IF (header.EQ.Pixels) THEN
          READ (5,*) ((In(row,col),col=1,n),row=1,n)
          CALL SpatialFilter (In, Out, C, N)
          WRITE (6,*) Pixels
          WRITE (6,*) ((Out(row,col),col=1,n),row=1,n)
        ELSE IF (header.EQ.'End') THEN
WRITE (6,*) 'End'
          runFlag = .FALSE.
        ELSE
          WRITE (6,*) header
        END IF
      END DO
      END
C***Filter Control Defaults**********************************
      SUBROUTINE DefaultFilterControls (Control)
      PARAMETER (SF CONTROL SIZE = 4)
      INTEGER Control (SF CONTROL SIZE, SF CONTROL SIZE)
      INTEGER I, J
      DO 210 I = 1, 4
        DO 200 J = 1, 3
          Control (I, J) = 0
  200
        CONTINUE
        Control (I, 4) = 16384
  210 CONTINUE
      RETURN
      END
```

```
C***Spatial Filter*********************************
      SUBROUTINE SpatialFilter (In, Out, C, N)
      PARAMETER (MAXSIZE = 64)
      PARAMETER (SF CONTROL SIZE = 4)
      INTEGER In (MAXSIZE, MAXSIZE), Out (MAXSIZE, MAXSIZE)
      INTEGER C (SF_CONTROL_SIZE, SF_CONTROL_SIZE)
      INTEGER N
      INTEGER I, J
     DO 100 I = 1, N
        DO 100 J = 1, N
          IF (I.EQ.1) THEN
            IF (J.EQ.1) THEN
              Out (I, J) = (In (I+1, J+1) * C (1, 1)) +
                            (In (I, J+1) * C (1, 2)) +
     +
                                          * C (1, 3)) +
     +
                            (In (I+1, J)
                                          * C (1, 4))
                            (In (I, J)
     +
            ELSEIF (J.EQ.N) THEN
              Out (I, J) = (In (I+1, J-1) * C (1, 1)) +
                            (In (I, J-1) * C (1, 2)) +
                            (In (I+1, J)
                                          * C (1, 3)) +
     +
                                          * C (1, 4))
                            (In (I, J)
            ELSE
              Out (I, J) = ((In (I+1, J-1) + In (I+1, J+1)) * C (2, 1))+
                            ((In (I, J-1) + In (I, J+1))
                                                            * C (2, 2))+
                                                             * C (2, 3))+
     +
                            (In (I+1, J)
                                                             * C (2, 4))
     +
                            (In (I, J)
            ENDIF
          ELSEIF (I.EQ.N) THEN
            IF (J.EQ.1) THEN
              Out (I, J) = (In (I-1, J+1) * C (1, 1)) +
                                          * C (1, 2)) +
                            (In (I, J+1)
                                          * C (1, 3)) +
     +
                            (In (I-1, J)
                            (In (I, J)
                                          * C (1, 4))
            ELSEIF (J.EQ.N) THEN
              Out (I, J) = (In (I-1, J-1) * C (1, 1)) +
                            (In (I, J-1) * C (1, 2)) +
     +
     +
                            (In (I-1, J)
                                          * C (1, 3)) +
                                          * C (1, 4))
                            (In (I, J)
            ELSE
              Out (I, J) = ((In (I-1, J-1) + In (I-1, J+1)) * C (2, 1)) +
                                                             * C (2, 2))+
                            ((In (I, J-1) + In (I, J+1))
                                                             * C (2, 3))+
     +
                            (In (I-1, J)
                                                             * C (2, 4))
                            (In (I, J)
            ENDIF
          ELSEIF (J.EQ.1) THEN
            Out (I, J) = ((In (I-1, J+1) + In (I+1, J+1)) * C (3, 1)) +
                                                           * C (3, 2)) +
                          (In (I, J+1)
                                                           * C (3, 3)) +
     +
                          ((In (I-1, J) + In (I +1, J))
                          (In (I, J)
     +
                                                              (3, 4)
          ELSEIF (J.EQ.N) THEN
            Out (I, J) = ((In (I-1, J-1) + In (I+1, J-1)) * C (3, 1)) +
                                                           * C (3, 2)) +
                          (In (I, J-1))
                                                           * C (3, 3)) +
                          ((In (I-1, J) + In (I+1, J))
                                                           * C (3, 4))
                          (In (I, J)
          ELSE
            Out (I, J) = ((In (I-1, J-1) + In (I+1, J-1) +
                            In (I-1, J+1) + In (I+1, J+1) > * C (4, 1) > *
                                                            * C (4, 2)) +
     +
                          ((In (I, J-1) + In (I, J+1))
     +
                                                            * C (4, 3)) +
                          ((In (I-1, J) + In (I+1, J))
                                                            * C (4, 4))
                          (In (I, J)
          ENDIF
```

Spatial Filtering

Out (I, J) = Out (I, J) / 16384

IF (Out (I, J).LT.0) THEN

Out (I, J) = 0

ELSEIF (Out (I, J).GT.65535) THEN

Out (I, J) = 65535

ENDIF

100 CONTINUE

RETURN END

V. Temporal Filtering

A. Description

The temporal filtering algorithm provides a pixel-by-pixel infinite impulse response (IIR) filtering of the sequence of images which are sent through the process. This implementation allows up to a fourth-order filter.

B. Data Fields

Action	Field Header	Field Data	Data Type
input	Dimensions	FPA dimension	Integer
input	Temporal Filtering Limits	Lower limits	Integer
		Upper Limits	Integer
modify	Pixel Data	Pixel data array	Integer [1Dimension] [1Dimension]

C. **Module Listing** PROGRAM TEMPORALFILTER С С Temporal Filter Test Module 000000000000000 Computer Engineering Research Laboratory Georgia Institute of Technology 400 Tenth St. CRB 390 Atlanta, GA 30332-0540 Contact: Andrew Henshaw (404)894-2521 conforms to the Ga. Tech Algorithm Evaluation Data Format Fortran translation of Occam code Steve Gieseking Roy Melton Harness written by A. M. Henshaw Jan 23, 1990 Ċ Using Microsoft Fortran С CHARACTER*(*) Dim, Pixels, Limits C Valid Section Headers PARAMETER (Dim = 'Dimensions') PARAMETER (Pixels='Pixel Data') PARAMETER (Limits='Temporal Filtering Limits') C PARAMETER (maxSize=64) ! maximum FPA size PARAMETER (TF_CONTROL_SIZE = 24) INTEGER n, lower, upper INTEGER in (maxSize, maxSize), out (maxSize, maxSize) INTEGER X (maxSize, maxSize, 2, 2) INTEGER C (TF CONTROL SIZE) CHARACTER header*72 LOGICAL runFlag

```
DATA lower /0/
     DATA upper /32767/
     WRITE (6,*) '% Processed by Temporal Filtering Module.'
     runFlag = .TRUE.
     DO WHILE (runFlag)
       READ (5,1000) header
FORMAT (A72)
1000
       IF (header.EQ.Dim) THEN
         READ (5,*) n
         WRITE (6,*) Dim
         WRITE (6, *) n
       ELSE IF (header.EQ.Limits) THEN
         READ (5,*) lower, upper
         WRITE (6,*) Limits
         WRITE (6,*) lower, upper
       ELSE IF (header.EQ.Pixels) THEN
         READ (5,*) ((in(row,col),col=1,n),row=1,n)
         CALL CalculateFilterControls (C, Lower, Upper)
         CALL TempFilt (In, Out, X, C, N)
         WRITE (6,*) Pixels
         WRITE (6,*) ((out(row,col),col=1,n),row=1,n)
       ELSE IF (header.EQ.'End') THEN
         WRITE (6,*) 'End'
          runFlag = .FALSE.
        ELSE
          WRITE (6,*) header
        END IF
     END DO
     END
C***Filter Control Calculation******************************
      SUBROUTINE CalculateFilterControls (Control, Lower, Upper)
      PARAMETER (TF_CONTROL_SIZE = 24)
      INTEGER Control (TF CONTROL SIZE)
      INTEGER Lower, Upper
      INTEGER I, J
      DO 110 I = 0, 12, 12
        DO 100 J = 1, 8
          Control (J + I) = 1
  100
        CONTINUE
        Control (9 + I) = 3
        Control (10 + I) = 1
        Control (11 + I) = Upper
        Control (12 + I) = Lower
  110 CONTINUE
      RETURN
      END
C***Temporal Filter*****************************
      SUBROUTINE TempFilt (In, Out, X, C, N)
      PARAMETER (MAXSIZE = 64)
      PARAMETER (TF A0 = 1)
      PARAMETER (TF_A1 = 2)
```

```
PARAMETER (TF A2 = 3)
   PARAMETER (TF B0 = 4)
   PARAMETER (TF B1 = 5)
   PARAMETER (TF_B2 = 6)
   PARAMETER (TF_SCALE_STATE = 7)
   PARAMETER (TF_SCALE_OUTPUT = 8)
   PARAMETER (TF_UPPER_LIMIT_STATE = 9)
PARAMETER (TF_LOWER_LIMIT_STATE = 10)
PARAMETER (TF_UPPER_LIMIT_OUTPUT = 11)
PARAMETER (TF_LOWER_LIMIT_OUTPUT = 12)
   PARAMETER (TF CONTROL SIZE = 24)
   INTEGER In (MAXSIZE, MAXSIZE), Out (MAXSIZE, MAXSIZE)
   INTEGER X (MAXSIZE, MAXSIZE, 2, 2)
   INTEGER C (TF CONTROL SIZE)
   INTEGER N
   INTEGER I, J, K, L, Ptr, Value, XNew, YNew
   DO 10 I = 1, MAXSIZE
     DO 10 J = 1, MAXSIZE
        DO 10 K = 1, 2
          DO 10 L = 1, 2
             X (I, J, K, L) = 0
10 CONTINUE
   DO 30 I = 1, N
     DO 30 J = 1, N
        Value = In (I, J)
        DO 20 K = 1,2
          Ptr = (K - 1) * 12
          XNew = ((C (Ptr + TF_A0) * Value) +
                    (C (Ptr + TF_A1) * X (I, J, K, 1)) +
                    (C (Ptr + TF A2) * X (I, J, K, 2))
                   C (Ptr + TF_SCALE_STATE)
          YNew = ((C (Ptr + \overline{TF}B0)^{-} * Value) +
                    (C (Ptr + TF_B1) * X (I, J, K, 1)) +
                    (C (Ptr + TF_B2) * X (I, J, K, 2))
                   C (Ptr + TF SCALE OUTPUT)
          X (I, J, K, 2) = X (I, J, K, 1)
          IF (XNew.GT.C (Ptr + TF UPPER LIMIT STATE)) THEN
             X (I, J, K, 1) = C (P\bar{t}r + T\bar{F} UPPE\bar{R} LIMIT STATE)
          ELSEIF (XNew.LT.C (Ptr + TF LOWER_LIMIT_STATE)) THEN
             X (I, J, K, 1) = C (Ptr + TF LOWER LIMIT STATE)
          ELSE
             X (I, J, K, 1) = XNew
          ENDIF
          IF (YNew.GT.C (Ptr + TF UPPER LIMIT OUTPUT)) THEN
          Value = C (Ptr + TF_UPPER_LIMIT_OUTPUT)
ELSEIF (YNew.LT.C (Ptr + TF_LOWER_LIMIT_OUTPUT)) THEN
Value = C (Ptr + TF_LOWER_LIMIT_OUTPUT)
          ELSE
             Value = YNew
          ENDIF
20
        CONTINUE
        Out (I, J) = Value
30 CONTINUE
   RETURN
   END
```

Thresholding <u>VI.___</u>

The thresholding algorithm is used to partition the image into points which are of interest and those that are not of interest. Pixels are zeroed if they are not of interest. A pixel is passed if the intensity is above a calculated lower threshold value and below a fixed upper threshold value. The lower threshold supports two of the modes which are in the Georgia Tech VLSI design. This includes a simple, fixed threshold and an adaptive threshold based on the average and first central absolute moment of the surrounding eight pixels.

VII. Simple Thresholding

1. **Data Fields**

Action	Field Header	Field Data	Data Type
input	Dimensions	FPA dimension	'Integer
input	Simple Thresholding Limits	Lower limit	Integer
		Upper limit	Integer
output	Simple Thresholding Statistics	Lower limit used	Integer
		Upper limit used	Integer
		Count of pixels exceeding limit	Integer
modify	Pixel Data	Pixel data array	Integer [1Dimension] [1Dimension]

2. **Module Listing**

```
PROGRAM STHRESH
```

```
С
00000000000000
      Simple Thresholding Test Module
      conforms to the Ga. Tech Algorithm Evaluation Data Format
      Fortran translation of Occam code
      Steve Gieseking
      Andrew Henshaw
      Harness written by Andrew Henshaw
                                              Jan 23, 1990
      Using Microsoft Fortran
      Computer Engineering Research Laboratory
      Georgia Institute of Technology
      CHARACTER*(*) Dim, Pixels, Limits
С
С
      Valid Section Headers
      PARAMETER (Dim
                        ='Dimensions')
      PARAMETER (Pixels='Pixel Data')
      PARAMETER (Limits='Simple Thresholding Limits')
```

```
С
      PARAMETER (maxSize=128)
                               ! maximum FPA size
      INTEGER n, count, lower, upper
      INTEGER in (maxSize, maxSize), out (maxSize, maxSize)
      CHARACTER header*72
      LOGICAL runFlag
      DATA lower /0/
                                 ! default values
      DATA upper /32767/
      WRITE (6,*) '% Processed by Simple Thresholding module.'
      runFlag = .TRUE.
DO WHILE (runFlag)
       READ (5,1000) header
FORMAT (A72)
1000
        IF (header.EQ.Dim) THEN
         READ (5,*) n
         WRITE (6,*) Dim
         WRITE (6,*) n
       ELSE IF (header.EQ.Limits) THEN
         READ (5,*) lower, upper
          WRITE (6,*) Limits
         WRITE (6,*) lower, upper
       ELSE IF (header.EQ.Pixels) THEN
          READ (5,*) ((in(row,col),col=1,n),row=1,n)
         CALL SmpThrsh (n, lower, upper, count, in, out)
         WRITE (6,*) Pixels
         WRITE (6,*) ((out(row,col),col=1,n),row=1,n)
       ELSE IF (header.EQ.'End') THEN
         WRITE (6,*) 'End'
          runFlag = .FALSE.
          WRITE (6,*) header
       END IF
      END DO
      END
SUBROUTINE SmpThrsh (n, lower, upper, count, in, out)
      PARAMETER (maxSize=64)
      INTEGER n, lower, upper, count
      INTEGER in(maxSize, maxSize)
      INTEGER out(maxSize, maxSize)
      INTEGER row, col, pixel
      count = 0
      DO 30 row = 1, n
       DO 30 col = 1, n
         pixel = in(row,col)
         IF ((pixel.GE.lower).AND.(pixel.LE.upper)) THEN
           count = count + 1
           out(row,col) = pixel
         ELSE
            out(row,col) = 0
         END IF
30
     CONTINUE
C
     Put Statistics onto data stream
```

Simple Thresholding

WRITE (6,*) 'Simple Thresholding Statistics' WRITE (6,*) lower, upper, count

RETURN END

VIII. Adaptive Thresholding

1. Data Fields

Action	Field Header	Field Data	Data Type
input	Dimensions	FPA dimension	Integer
input	Adaptive Thresholding Parameters	Upper limit	Integer
	·	k1	Integer
		k2	Integer
		k3	Integer
		Scale	Integer
output	Adaptive Thresholding Statistics	Upper limit used	Integer
		Count of pixels exceeding limit	Integer
modify	Pixel Data ·	Pixel data array	Integer
			[1Dimension]
			[1Dimension]

2. Module Listing

```
PROGRAM ADTHRESH
C
С
       Adaptive Thresholding Test Module
С
00000000000
       Computer Engineering Research Laboratory
       Georgia Institute of Technology
       400 Tenth St. CRB 390
Atlanta, GA 30332-0540
Contact: Andrew Henshaw (404)894-2521
       conforms to the Ga. Tech Algorithm Evaluation Data Format
       Fortran translation of Occam code
       Steve Gieseking
       Roy Melton
C
       Harness written by A. M. Henshaw
                                               Jan 23, 1990
       Using Microsoft Fortran
       CHARACTER*(*) Dim, Pixels
PARAMETER (Dim = Dimensions
                                               1)
                                               1)
       PARAMETER (Pixels='Pixel Data
       PARAMETER (Parms='Adaptive Thresholding Parameters')
       PARAMETER (maxSize=64)
       INTEGER n, count, k1, k2, k3, scale, sum, upper
       INTEGER in (maxSize, maxSize), out (maxSize, maxSize)
       CHARACTER header*72
       LOGICAL runFlag DATA k1 /1/
       DATA k2 /0/
       DATA k3 /0/
       DATA scale /8/
```

```
DATA upper /32767/
     WRITE (6,*) '% Processed by Adaptive Thresholding module.'
     runFlag = .TRUE.
     DO WHILE (runFlag)
       READ (5,1000) header
1000
       FORMAT (A72)
       IF (header.EQ.Dim) THEN
         READ (5,*) n
         WRITE (6,*) Dim
         WRITE (6,*) n
       ELSE IF (header.EQ.Parms) THEN
         READ (5,*) upper, k1, k2, k3, scale
         WRITE (6,*) Parms
         WRITE (6,*) upper, k1, k2, k3, scale
       ELSE IF (header.EQ.Pixels) THEN
         READ (5,*) ((in(row,col),col=1,n),row=1,n)
         CALL AdThrsh (n, upper, count, sum,
                       k1, k2, k3, scale, in, out)
         WRITE (6,*) Pixels
         WRITE (6,*) ((out(row,col),col=1,n),row=1,n)
       ELSE IF (header.EQ.'End') THEN
         WRITE (6,*) 'End'
         runFlag = .FALSE.
       ELSE
         WRITE (6,*) header
       END IF
     END DO
     END
SUBROUTINE AdThrsh (N, Upper, Count, Sum, K1, K2, K3, Scale,
                         In, Out)
     PARAMETER (maxSize=64)
     INTEGER N, Upper, Count, Sum, K1, K2, K3, Scale
     INTEGER In(maxSize, maxSize)
     INTEGER Out (maxSize, maxSize)
     INTEGER Average, I, J, K, L, Lower, Stat
     Count = 0
     Sum = 0
     DO 30 I = 1, N
       DO 30 J = 1, N
         IF (((I.EQ.1).OR.(I.EQ.N)).OR.((J.EQ.1).OR.(J.EQ.N))) THEN
           Out (I, J) = 0
         ELSE
           Average \approx In (I-1, J-1) + In (I-1, J) + In (I-1, J+1) +
                     In (I, J-1) + In (I, J+1) +
                     In (I+1, J-1) + In (I+1, J) + In (I+1, J+1)
           Stat = 0
           DO 10 K = -1, 1
             DO 10 L = -1, 1
               IF ((K.NE.O).AND.(L.NE.O)) THEN
                 Stat = Stat + ABS ((In (I+K, J+L) * 8) - Average)
               ENDIF
  10
           CONTINUE
           Lower = ((Average * K1) + (Stat * K2) + K3) / Scale
```

```
Sum = Sum + Stat

IF ((In (I, J).GE.Lower).AND.(In (I, J).LE.Upper)) THEN
        Out (I, J) = In (I, J)
        Count = Count + 1

ELSE
        Out (I, J) = 0
        ENDIF

ENDIF
30 CONTINUE

C Put Statistics onto data stream
WRITE (6,*) 'Adaptive Thresholding Statistics'
WRITE (6,*) Upper, Count

RETURN
END
```

IX. Clustering & Centroiding

A. Description

The clustering algorithm forms connected sets of pixels based on the surrounding pixels. Two pixels are elements of the same cluster of pixels if they are one of the eight nearest neighbors of each other. The centroiding algorithm calculates the area centroid and the intensity weighted centroid of the clusters specified by the clustering algorithm.

B. Data Fields

Action	Field Header	Field Data	Data Type
input	Dimensions	FPA dimension	Integer
input	Pixel Data	Pixel data array	Integer [1Dimension] [1Dimension]
output	Clusters	Cluster count	Integer
output	Centroids	Vector of the following repeated Cluster count times	
		Area centroid (X)	Integer
		Area centroid (Y)	Integer
		Intensity centroid (X)	Integer
		Intensity centroid (Y)	Integer
		Area in pixels	Integer
		Total cluster intensity	Integer

C. Module Listing

PROGRAM CENTROID

```
Clustering and Centroiding Test Module
      Computer Engineering Research Laboratory
      Georgia Institute of Technology
      400 Tenth St. CRB 390
      Atlanta, GA 30332-0540
      Contact: Andrew Henshaw (404)894-2521
      conforms to the Ga. Tech Algorithm Evaluation Data Format
      Fortran translation of Occam code
      Steve Gieseking
      Roy W. Melton
                       Feb 12, 1990
                                           Jan 23, 1990
      Harness written by Andrew Henshaw
      Using Microsoft Fortran
      CHARACTER*(*) Dim, Pixels
      PARAMETER (Dim = 'Dimensions
      PARAMETER (Pixels='Pixel Data
                                         1)
      PARAMETER (MAX_SIZE=64)
      PARAMETER (MAX_CLUSTERS=1024)
```

```
INTEGER ClusterCount, N
      INTEGER Frame (MAX SIZE, MAX SIZE)
      INTEGER Clusters (MAX CLUSTERS, 6)
      CHARACTER header*72
      LOGICAL runFlag
      WRITE (6,*) '% Processed by Centroid Image Module.' .
      runFlag = .TRUE.
      DO WHILE (runFlag)
        READ (5,1000) header
1000
        FORMAT (A72)
        IF (header.EQ.Dim) THEN
          READ (5,*) N
          WRITE (6,*) Dim
          WRITE (6,*) N
        ELSE IF (header.EQ.Pixels) THEN
          READ (5,*) ((Frame (row, col), col=1, N), row=1, N)
          CALL CentroidImage (Frame, Clusters, N, ClusterCount)
          WRITE (6,*) Pixels
          WRITE (6,*) ((Frame(row,col),col=1,N),row=1,N)
          WRITE (6,*) 'Clusters'
          WRITE (6,*) ClusterCount
          IF (ClusterCount.GT.0) THEN
            WRITE (6,*) 'Centroids'
            WRITE (6,*) ((Clusters (row, col), col=1,6),
                                                 row=1, ClusterCount)
          ENDIF
        ELSE IF (header.EQ.'End') THEN
WRITE (6,*) 'End'
          runFlag = .FALSE.
          WRITE (6,*) header
        END IF
      END DO
      END
SUBROUTINE CentroidImage (Frame, CData, N, ClusterCount)
      PARAMETER (MAX SIZE=64)
      PARAMETER (MAX CLUSTERS=1024)
      PARAMETER (CSum = 1)
      PARAMETER (CSumX = 2)
      PARAMETER (CSumY = 3)
      PARAMETER (ISum = 4)
      PARAMETER (ISumX = 5)
      PARAMETER (ISumY = 6)
      PARAMETER (ACoorX = 1)
      PARAMETER (ACoorY = 2)
      PARAMETER (ICoorX = 3)
      PARAMETER (ICoorY = 4)
      PARAMETER (Area = 5)
      PARAMETER (Intensity = 6)
      INTEGER Frame (MAX SIZE, MAX SIZE)
      INTEGER CData (MAX CLUSTERS, 6)
      INTEGER N, Cluster Count
      INTEGER CO, C1, CNM1, CN, CNP1, FinalCluster, I, J
INTEGER Cluster (MAX_SIZE + 1), Temp (6)
      INTEGER Reassign
```

```
DIMENSION Reassign (0:MAX_CLUSTERS-1)
      DO 10 I=1,N+1
        Cluster (I) = 0
   10 CONTINUE
      FinalCluster = 0
      Reassign (0) = 0
      DO 50 I=1, N
C
         /* Initialize Row */
        C1 = 0
        CNP1 = 0
        CN = Cluster (1)
   20
         IF (CN.NE.Reassign (CN)) THEN
           CN = Reassign (CN)
           GOTO 20
        ENDIF
        DO 40 J = 1, N
           CNM1 = Cluster (J+1)
   30
           IF (CNM1.NE.Reassign (CNM1)) THEN
             CNM1 = Reassign (CNM1)
             GOTO 30
           ENDIF
           IF (Frame (I, J).EQ.0) THEN
             C0 = 0
           ELSEIF (C1.NE.O) THEN
C
             /* Add Pixel to Cluster */
             IF ((CNM1.NE.0).AND.(CNM1.NE.C1)) THEN
С
               /* Merge C1, CNM1 */
               CData (C1, CSum) = CData (C1, CSum) +
                                    CData (CNM1, CSum) + 1
               CData (C1, CSumX) = CData (C1, CSumX) +
                                    CData (CNM1, CSumX) + J
               CData (C1, CSumY) = CData (C1, CSumY) +
                                     CData (CNM1, CSumY) + I
               CData (C1, ISum) = CData (C1, ISum) +
                                    CData (CNM1, ISum) + Frame (I, J)
               CData (C1, ISumX) = CData (C1, ISumX) +
                                     CData (CNM1, ISumX) +
                (Frame (I, J) * J) 
CData (C1, ISumY) = CData (C1, ISumY) +
                                     CData (CNM1, ISumY) +
                                     (Frame (I, J) * I)
               CData (CNM1, CSum) = 0
               Reassign (CNM1) = C1
               CNM1 = C1
               CN = Reassign (CN)
               C0 = C1
             ELSE
С
               /* Add to C1 */
               CData (C1, CSum) = CData (C1, CSum) + 1
               CData (C1, CSumX) = CData (C1, CSumX) + J
CData (C1, CSumY) = CData (C1, CSumY) + I
               CData (C1, ISum) = CData (C1, ISum) + Frame (I, J)
               CData (C1, ISumX) = CData (C1, ISumX) +
                                     (Frame (I, J) * J)
               CData (C1, ISumY) = CData (C1, ISumY) +
                                     (Frame (I, J) * I)
               C0 = C1
             ENDIF
           ELSEIF (CN.NE.O) THEN
C
             /* Add to CN */
```

```
CData (CN, CSum) = CData (CN, CSum) + 1
              CData (CN, CSumX) = CData (CN, CSumX) + J
              CData (CN, CSumY) = CData (CN, CSumY) + I
              CData (CN, ISum) = CData (CN, ISum) + Frame (I, J)
              CData (CN, ISumX) = CData (CN, ISumX) + (Frame (I, J) * J)
CData (CN, ISumY) = CData (CN, ISumY) + (Frame (I, J) * I)
              C0 = CN
           ELSEIF (CNM1.NE.0) THEN
              IF ((CNP1.NE.0).AND.(CNP1.NE.CNM1)) THEN
C
                /* Merge CNM1, CNP1 */
                CData (CNM1, CSum) = CData (CNM1, CSum) +
                                         CData (CNP1, CSum) + 1
                CData (CNM1, CSumX) = CData (CNM1, CSumX) +
                CData (CNP1, CSumX) + J

CData (CNM1, CSumY) = CData (CNM1, CSumY) +

CData (CNP1, CSumY) + I
                CData (CNM1, ISum) = CData (CNM1, ISum) + CData (CNP1, ISum) + Frame (I, J)
                CData (CNM1, ISumX) = CData (CNM1, ISumX) +
                                          CData (CNP1, ISumX) +
                                          (Frame (I, J) * J)
                CData (CNM1, ISumY) = CData (CNM1, ISumY) +
                                          CData (CNP1, ISumY) +
                                           (Frame (I, J) * I)
                CData (CNP1, CSum) = 0
                Reassign (CNP1) = CNM1
                C0 = CNM1
              ELSE
C
                /* Add to CNM1 */
                CData (CNM1, CSum) = CData (CNM1, CSum) + 1
                CData (CNM1, CSumX) = CData (CNM1, CSumX) + J
                CData (CNM1, CSumY) = CData (CNM1, CSumY) + I
                CData (CNM1, ISum) = CData (CNM1, ISum) + Frame (I, J)
                CData (CNM1, ISumX) = CData (CNM1, ISumX) +
                                          (Frame (I, J) * J)
                CData (CNM1, ISumY) = CData (CNM1, ISumY) +
                                           (Frame (I, J) * I)
                C0 = CNM1
              ENDIF
           ELSEIF (CNP1.NE.0) THEN
С
              /* Add to CNP1 */
              CData (CNP1, CSum) = CData (CNP1, CSum) + 1
              CData (CNP1, CSumX) = CData (CNP1, CSumX) + J
              CData (CNP1, CSumY) = CData (CNP1, CSumY) + I
              CData (CNP1, ISum) = CData (CNP1, ISum) + Frame (I, J)
              CData (CNP1, ISumX) = CData (CNP1, ISumX) +
                                        (Frame (I, J) * J)
              CData (CNP1, ISumY) = CData (CNP1, ISumY) +
                                        (Frame (I, J) * I)
              C0 = CNP1
C
              /* New Cluster */
              FinalCluster = FinalCluster + 1
              C0 = FinalCluster
              CData (CO, CSum) = 1
CData (CO, CSumX) = J
              CData (CO, CSumY) = I

CData (CO, ISum) = Frame (I, J)

CData (CO, ISumX) = Frame (I, J) * J

CData (CO, ISumY) = Frame (I, J) * I
```

Clustering & Centroiding

```
Reassign (C0) = C0
             ENDIF
             Cluster (J) = C0
C
             /* Update for next column */
             C1 = C0
             CNP1 = CN
             CN = CNM1
          CONTINUE
    50 CONTINUE
С
        /* Output Centroids */
        ClusterCount = 0
        DO 70 I=1, FinalCluster
           IF (CData (I, CSum).NE.0) THEN
С
             /* Valid Cluster */
             +
             Temp (ACoory) = (CData (I, CSum), -1) / CData (I, CSum)

ISHFT (CData (I, CSum), -1) ) / CData (I, CSum)

Temp (ICoorx) = (CData (I, ISumx) +

ISHFT (CData (I, ISum), -1) ) / CData (I, ISum)

Temp (ICoory) = (CData (I, ISumy) +

ISHFT (CData (I, ISum), -1) ) / CData (I, ISum)
             Temp (Area) = CData (I, CSum)
             Temp (Intensity) = CData (I, ISum)
             ClusterCount = ClusterCount + 1
             DO 60 J=1,6
                CData (ClusterCount, J) = Temp (J)
    60
             CONTINUE
           ENDIF
    70 CONTINUE
        RETURN
        END
```